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**The Future of Payment Services
A Regulators Perspective**

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Future of Payment Services

2014 AC&E
June 5

Speaker Info

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- 25 plus years Information Security/Technology background



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Overview

- Mobile Payments
 - ✓ The Market
 - ❖ Characteristics
 - ❖ Consumer Usage
 - ✓ Devices
 - ❖ Driving Forces and Trends
 - ✓ Payment Solutions
 - ❖ ISIS, MCX
 - ❖ Paydiant & Others
- Social Media
 - EMV
 - Digital Currency
 - Managing Risk
 - Concerns
 - Recommendations



Mobile Payments



The Market

➤ Characteristics

- ✓ More than 87 percent of the U.S. population has a mobile phone.
- ✓ More than half of those mobile phones are smartphones.

Source: FDIC Supervisory Insights – Winter 2012: Mobile Payments An Evolving Landscape

The Consumer



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The Consumer

➤ Usage

- ✓ Consumers spent over \$20 billion using a mobile browser or application during 2012.
- ✓ This number is likely to grow as smartphone ownership increases and mobile payments platforms become more widespread.
- ✓ At least six Near Field Communication (NFC) -equipped cell phones are for sale in the United States.
- ✓ Starbucks - Mobile and gift card payments now represent more than 30 percent of total U.S. payments
 - ❖ About 10 million customers - pay through the mobile app, with nearly 5 million mobile payments per week.

Source: FDIC Supervisory Insights – Winter 2012: Mobile Payments An Evolving Landscape

CEO Howard Schultz

Forces & Trends



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Forces and Trends

➤ Financial services

- ✓ Internet accessible
- ✓ Mobile device capable
- ✓ Requires data encryption in transit and storage
- ✓ Demands continuity of operations procedures

➤ Payment System and other compromises

- ✓ Target (Pro EMV), Michaels, & Nieman Marcus (Con EMV)
- ✓ Nexus-Lexis



Conditioning

➤ Wal-Mart, Best Buy, Target and Old Navy

- ✓ Already Implemented EMV terminals
- ✓ VeriFone systems (POS)



The Influencers

Systems	Smartphone	Tablets	Operating Systems (OS)	Cloud Services
Apple	iPhone	iPad	iOS	iCloud
Google	Android Razor, multiplatform	Android Tablets Multiplatform	Android	Google Cloud
Microsoft	Windows Phone	Flip Tablet	Windows 8	SkyDrive
Amazon	Amazon Wireless	Kindle Fire	Android	WebServices

Media Outlet	FaceBook	Google+
Active Users	1.11 Billion	343 Million

Stats
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Mobile Device OS's

2012

- iPhone: 23%
- BlackBerry: 9%
- Android (or other smartphone): 34%
- Cellphone (not a smartphone): 33%


2013

- iPhone: 36%
- BlackBerry: 4%
- Android (or other smartphone): 55%
- Cellphone (not a smartphone): 4%
- Other: 1%

Players
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The Players

mPayment Solution	Status	FOCUS	Events/Comments
ISIS	Pilot - 2013 Go Live - 2014	Consumer Experience	Near-Field-Communications (NFC) Device holds credentials Secure Element
Paydiant	Production and Pilots	Transparent Solution Retailer and consumers	Designed for retailers, banks and processors Quick launch mobile payments solution
MCX	Development	Consumer Experience Quality	2D/QR Code and Credentials (Cloud based)
Digital Currency	BitCoin (BTC) - Open Source	Reduce Transaction Fee's Convenience	Worldwide Recognition/Acceptance Tracking/Monitoring (BSA/OFAC) Ownership/Structure
Social Media (SM)	Experimental	Maximize member base	Six in ten Americans have a SM profile 80% + of US Businesses utilize SM

Solutions  13

Many Solutions

➤ **Mobile Payment**

<ul style="list-style-type: none"> ✓ eWallet (Digital) <ul style="list-style-type: none"> ❖ Digital <ul style="list-style-type: none"> ○ ISIS ○ MCX ○ Paydiant ○ PayPal ○ StarBucks ○ Apple Passbook ○ Lemon Wallet 	<ul style="list-style-type: none"> ✓ Digital Currency <ul style="list-style-type: none"> ❖ BitCoin <ul style="list-style-type: none"> ○ WalletBit ○ BitPay ○ BTC wallet (offline) ❖ Dwolla ❖ Ripple
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Process Risk  14

Payment Solutions

➤ ISIS mobile wallet

- ✓ Carrier-backed
 - ❖ Verizon
 - ❖ AT&T
 - ❖ T-Mobile
- ✓ Partnering with Wells Fargo
- ✓ Technology
 - ❖ Near field communication (NFC) supported Phones
 - Credit card loaded into the mobile wallet app
 - Used by tapping to pay at NFC-enabled point-of-sale (POS) terminal

ISIS



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MCX

➤ Merchant Customer Exchange (MCX)

- ✓ Cloud (Big Data) and barcode-based platform from Gemalto
- ✓ US-based FIS will provide payment processing, routing and settlement for mobile commerce transactions
- ✓ User enrolls and downloads/accepts App

Paydiant



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Paydiant

- **Open, smartphone-based, contactless mobile payment platform that works with the existing infrastructure of mobile, point-of-sale, and cash access technology.**
 - ✓ **FI can launch its own mobile payments app quickly.**
 - ✓ **It is a software-as-a-service (SAAS)**
 - ✓ **Brand and deploy as a new mobile wallet in an existing mobile banking app.**
 - ✓ **The need for intermediaries is eliminated**

Point of Sale (POS)



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Mobile Payment at the POS

Read-only NFC

Phone or sticker touch at POS to send customer payment information
One tag always transmits the same message



Read-write NFC

Phone or smart-card touch at POS to send customer information and receive merchant information/offers



QR-code

Customer generates or receives QR-code on phone and scans phone into QR reader
Code may contain different information each time



mPOS

Merchant's phone or tablet (with additional peripherals) swipes customer's card or reads through direct NFC or Bluetooth



Apps in terminal

Terminal software upgrade allows customer to pay at a terminal using a unique identifier (e.g., phone number + PIN)



In-person e-commerce

Merchant recognizes customer (with geo-locating), and merchant completes transaction "in the cloud" while authentication and inventory-check occur in person



SMS

Any two phones with SMS send value directly to each other



Self-checkout

Customer "scans" items themselves throughout location, and completes transaction on phone "in the cloud"



McKinsey Payments Practice

BLE vs NFC



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Bluetooth Low Energy (BLE) VS NFC

BLE-enabled smartphones listen for signals from wireless transmitters (BLE Beacons) the size of large match boxes.

BLE Beacons continually transmit a discovery signal to be received by BLE-enabled smartphones.



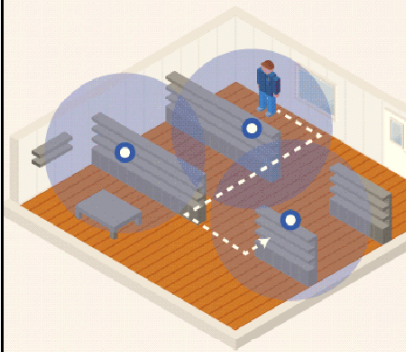
NFC-enabled smartphones communicate with wireless transmitters (NFC Tags) the size of postage stamps.

NFC Tags only communicate when close to an NFC-enabled smartphone.

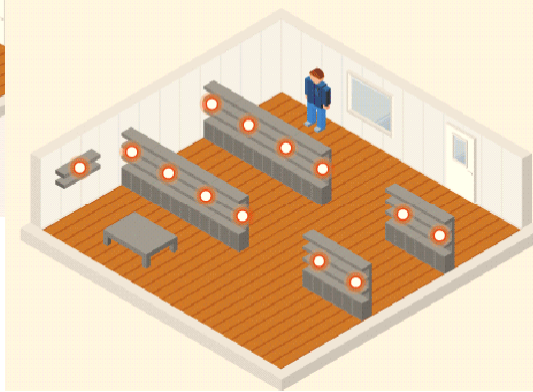


BLE vs NFC Continued

Wireless transmitter's (BLE Beacons) coverage radius varies according to signal strength. Measured in Feet.



Wireless transmitter's (NFC Tags) coverage radius is very small. Measured in centimeters.



BLE and NFC Devices

Supported Smartphones: iOS, Android, Windows Phone 8 and Blackberry.

Supported Operating Systems: iOS7 (via iBeacon), Android 4.3 and greater.

BLE Beacons based on technology dating back to 2006.

Supported Smartphones: Android, Windows Phone 8 and Blackberry.

Supported Operating Systems: Android 4.0 and greater, Windows Phone 8 and Blackberry X.

Based upon RFID technology dating back to the 1940's



Process Risk

➤ Which payment method

- ✓ Enrollment focused
 - ❖ Quick Response (QR) (2D) Bar Code and cloud
 - ❖ Consumer data stored in cloud
 - ❖ Device any smartphone
 - ❖ Security in Cloud
 - ❖ Counterfeit QR Code



Risk Continued

- ✓ Mobile Device focused
 - ❖ Smartphone center of process (NFC/Secure Element)
 - ❖ Consumer places credit card credentials in device
 - ❖ Device smartphone with NFC or Bluetooth capability
 - ❖ Mobile Device Security
 - Theft
 - ❖ Credentials Theft



Social Media



Social Media Driving Forces/Trends

➤ User Activity

- ✓ Personal Publishing
- ✓ Open Collaboration
- ✓ Future Payment channel
- ✓ Security

➤ Active Users of Social Media

- ✓ Six in ten Americans have a Social Media profile
- ✓ 55+ Demographic is the fastest growing on social media (Edison Research)

Risk



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Social Media Risk

➤ Defined

- ✓ The likelihood that a negative social media event will happen (multiplied by) The impact that negative event will have if it does happen.

➤ Risks

- ✓ Damage to Brand
- ✓ Release of confidential information
- ✓ Legal, regulatory and compliance violations'
- ✓ Identify theft or hijacking

Altimeter Group

<http://nx.gt/1eB4Wzq>

EMV/Chip & Pin



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EMV/Chip and Pin

Drivers



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Drivers

- **Technology**
 - ✓ Chip technology
 - ✓ Two Factor Authentication
- **Worldwide Adoption**
 - ✓ Except US
- **Target Compromise**
 - ✓ EMV reduces 80% of fraud

Digital Currency



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Digital Currency



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Digital Currency

➤ BitCoin

- ✓ Source
 - ❖ Internet – online
 - ❖ Peer-to-Peer network
 - ❖ Database - <http://blockchain.info/>
- ✓ Exchanges
 - ❖ Two Major
 - ❖ Many sellers - <http://bitcoincharts.com/>



Managing Risks

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Managing Risks, Areas of Concern and Recommendations



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Risk Management

- **Conduct comprehensive risk assessments**
 - ✓ Determine Vulnerabilities and Threats
 - ✓ Develop Management Strategy
 - ✓ Identify and implement controls
- **Conduct vendor due diligence**
 - ✓ Ensure sound service-level-agreements (SLA) are in place

Areas of Concern



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Areas of Concern

➤ Rapid growth

- ✓ These technologies will continually change
- ✓ Expectation among security and mobile experts is the mobile channel will soon become consumers' primary financial-services platform

➤ Need for new security controls

- ✓ Mobile threat landscape is growing
- ✓ Targeted attacks on mobile phones are increasing
- ✓ Financial institutions must be diligent in their efforts to keep up with emerging mobile threats



Areas of Concern (cont'd)

➤ More players, more risks

- ✓ Device manufacturers
- ✓ Operating system / application developers
- ✓ Network operators

➤ Privacy Issues

- ✓ Emerging mobile privacy issues – GeoLocation
- ✓ Balance customer and member convenience with security and fraud prevention.



Recommendations

- **Ensure Organization has effective and enforceable Policy's**
 - ✓ Ensure procedures align with policies
- **Suggested Policies/Procedures**
 - ✓ Vendor Management
 - ✓ Mobile Application Develop
 - ✓ Social media Acceptable Use
 - ✓ Incident Response and Data Compromise



Recommendations *continued*

- ✓ An organization should
 - ❖ Define the organization's strategy by answering the following questions;
 - Does management have policies and procedures that address emerging technologies; mobile payments, social media use, etc? (If so what adjustments are needed.)
 - Does the organization have educational programs for employees and customers?
 - Who is authorized to speak for the organization? (Social media)
 - What processes are in place for addressing incidents and customer privacy issues. (create as required)
 - What monitoring capabilities are available for chosen social outlets?



Challenges

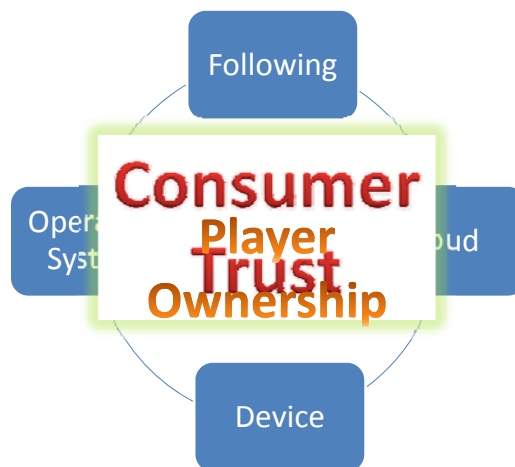
- **Point-of –Sale (POS)**
 - ✓ Merchant adoption
- **Consumers Driving the environment**
 - ✓ Mobile
 - ✓ Social Media
- **Consumer Acceptance**
- **Many variables influencing the payment landscape**

Who determines?



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Who Determines?



Future



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The Future

- Mobile payments are poised to become an important part of the payments landscape
- It is unclear when they will achieve popular acceptance and what forms they will take
- The fundamentals of payments risk management should remain constant
- Oversight of third-party relationships will become increasingly important as mobile payments evolve



Summary & Questions

Additional Questions

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Office Contact Page

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